





C. Syllabus Detailing and Learning objectives

Modu	Chapter	Detailed Content	Syllabus Detailing	Learning Objectives
le				
Modu le 1	CH 1 Introduction to Operating System, Objectives and Functions (4-Hours)	Il Introduction to Operating System, Objectives and Functions of O.S., OS Services, S pecial purpose syste ms, Types Of OS, S ystem Calls, types of syste m calls, Operating sy stem structure ,Syste m Boot	 Purpose: To make students understand basic functioning of operating System. Also to make students understand types of operating system its services, structure & booting system. Scope – Academic Aspects- Understanding Operating system and its types and services. Technology Aspect- Understand basics of Operating system and its types and services. Application Aspect- Application of performance measure in computer organization. Students Evaluation – Theory Questions to be asked on functions and types of OS. Real World Examples can be given to study different types of OS. 	 To describe the basic function & services of operating systems(R) To explain the block level description of functional units of Operating system(U) To Differentiate Between working of various types of operating systems(A) To identify different types of services and system calls.(AN)





Modu	CH 2	Process concept,	Purpose – This chapter gives detailed insight of process	
le 2	Process Ma	operations on	management, process scheduling, Synchronization among	1.To <mark>analyze</mark> various scheduling
	nagement	process	processes.	algorithms. [AN]
	&Syncroniz	Process scheduling:		
	ation	basic concepts, sche		2.To apply operations on process.[A]
	(10-Hours)	duling criteria, sche		
		duling algorithms,		3. Draw and explain the Gantt charts for
		Preemptive, Non-		Process scheduling.[R]
		preemptive, FCFS	Scope –	
		,SJF ,SRTN	1. Academic Aspects- Learning the insights of process	4. <mark>Examine</mark> different process
		,Priority based,	management, process scheduling, and process	synchronization techniques[A]
		Round Robin	synchronization.	
		,Multilevel Queue		
		scheduling,Operatin	2. Technology Aspect-Implement various process	
		g System Examples. 2.2	scheduling algorithm using various programming languages.	
		Synchronization:	3. Application Aspect- Application of scheduling algorithm	
		Background, the	to calculate efficiency of operating system.	
		critical section	Students Evaluation	
		problem ,	1. Questions on data Process scheduling and	
		Peterson's Solution,	synchronization can be asked.	
		Synchronization Har	2. Implementation of scheduling algorithm & critical section	
		dware Semaphores,	can be evaluated in lab.	
		classic problems of	3. Students can apply Algorithms to solve dynamic	
		Synchronization:	problems of processes.	



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		The Producer Consumer Problem: Readers writers problem, Semaphores, Dinning Philosopher Problem		
Modu le 3	Chapter 3 DEADLOC K (Hours -4)	Deadlock Problem, Deadlock Characterization, Deadlock Prevention. Deadloc k avoidance Banker' s algorithm for singl e & multiple resources , Deadlock recovery , Deadlock Detection	 Purpose- This chapter is focuses on deadlock and its resolution. Scope – Academic Aspects- Understanding the cause ,detection, prevention & resolution of deadlock . Technology Aspect- Design an algorithm for deadlock resolution. Application Aspect- Students should understand how deadlock can be avoided. Students Evaluation – Theory Questions to be asked on deadlock cause & recovery. Lab experiments for design of algorithm for deadlock avoidance. Corresponding viva questions can be asked for detection, recovery, avoidance. 	 Examine RAG to indentify deadlock. (R) List the Causes of deadlock and explainhow they can be avoided. (U) Evaluate safe condition for processes. (E) Summarize recovery methods from deadlock.(U)



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Modu	Chapter 4	Memory	Purpose-	1. Name the parameters of memory and
le 4	Memory M	management	This chapter gives the overview of computer memory	describe. (R)
	anagement	strategies:	characteristics, types of memory, details of cache memory	
	(Hours -5)	background,	and virtual memory concept.	2. Classify the memories and show their
		swapping	Scope -	usage in computer. (A)
		,contiguous memory	1. Academic Aspects-	
		allocation, paging, s	Understanding the memory characteristics, different types of	3. Draw the memory hierarchy and
		tructure of page table	memories, virtual memory concept and page replacement	determine the role of each type of
		s, segmentation 4.2	policies.	memory in the hierarchy. (AN)
		Virtual memory	2. Technology Aspect-	4. Describe cache memory and classify
		management:	Design of algorithms for virtual memory using any	their levels. (U)
		Demand paging ,	programming language.	
		copyonwrite,Page	3. Application Aspect-	5. Estimate the role of thrashing and its
		replacement, FIFO,	Students should understand how memory unit actual work	effects on CPU efficiency. (E)
		Optimal, LRU,	by using the concept of virtual memory.	
		LRU	Students Evaluation –	
		Approximation,Coun	1. Theory Questions to be asked on memory characteristics,	6. Explain the concept of virtual
		ting Based, , Allocati	hierarchy, types of memory, cache memory, virtual	memory and show how it is
		on of frames , Thras	memory-paging and segmentation, page replacement	implemented practically. (A)
		hing	algorithms.	
			2. Lab experiments for implementation virtual memory	7. Compare different page replacement
			using C/JAVA.	algorithms and summarize their
			3. Corresponding viva questions can be asked for	performance. (AN)
			characteristics of memory, hierarchy, cache memory, virtual	
		F1 0 /	memory concepts.	
Modu	Chapter 5–	FilesSystem	Purpose –	1. To describe the fundamentals and
le 5	File Manag	Structure, File	To make students understand basics about File system. Also	technological aspects of File
	ement	System	to make students understand concept of file allocation, file	Management (R)
	(Hours -6)	implementation,	structure.	





	Directory implementation , All ocation Methods con tiguous allocation, li nked list allocation, index ed allocations, Free s pace management. Secondary storage : structures: Disks Scheduling Algorithm: FCFS, SSTF, SCAN, CSCAN, LOOK, Di	 Scope – 1. Academic Aspects- Understand file structure, allocation & Disk scheduling. 2. Technology Aspect- Understand the basics of File management and disk scheduling. 3. Application Aspect- Students can implement various disk scheduling algorithm. Student Evaluation - 1. Theory Questions to be asked on interrupts, peripheral devices and I/O devices. 2. Explaining architecture of 8089 IO processor. 	 2. To list and explain different types of disk scheduling algorithms.(U) 3. To describe the File structure(R) 4. Compare various file allocation techniques[AN].
Chapter 6 – Input Outpu t Manageme nt (Hours -2)	sk Management Overview , I/O Hard ware , Application I/ O Interface	Purpose – To make students understand basics I/O hardware. Scope – 1. Academic Aspects- Understanding I/O hardware with its application. 2. Application Aspect- Device scheduling. Student Evaluation - 1. Theory Questions to be asked on I/O hardware and interface application.	 1. To describe and identify the working of I/O hardware. (AN) 2 Describe and summarize their functionality (AN) 3. List the application of I/O interface. (R)





Modu le 6	Chapter 7 Case Study of UNIX (Hours 8)	History of UNIX, O verview of UNIX, U NIX File System, Da ta structures for process/memory management ,Process states and State Transitions, Using the System(B ooting and login),Process scheduling , Memory management , Shell programming	 Purpose – To make students understand basics of UNIX. Scope – Academic Aspects- Understanding Unix file system, UNIX Process management. Application Aspect- Apply shell programming Student Evaluation - Theory Questions to be asked on working of Unix. 	 Summarize the features of Unix. (R) Analyzedirectory system in Unix.[U] Assess shell Programming(A)
	Chapter 8 Case Study of Linux (Hours 5)	History , Design Principles , Kernel Modules , Process management , Sched uling , Memory man agement , File Syste ms , Input and Output , Inter process communication ,	 Purpose – To make students understand basics of LINUX. Scope – Academic Aspects- Understanding LINUX file system, LINUX Process management. Inter process communication. 2. Application Aspect- Implement scheduling techniques. 	 Summarize the features of LINUX. (U) Analyze directory system in LINUX.[U]





	Network structure, security	Student Evaluation - 1. Theory Questions to be asked on working of LINUX.	
Chapter 9 Case study: Windows 7	History, Design Principles , System components	Purpose – To make students understand basics of WINDOWS 7.	1. Summarize the features of
(Hours 4)	environmental subsy stems , File System, Networking, Progra mmer Interface	 Scope – 1. Academic Aspects- Understanding WINDOWS7 file system, WINDOWS7 Process management, network programming. 2. Application Aspect- Application of network programming. Student Evaluation - 1. Theory Questions to be asked on working of WINDOWS 7. 	WINDOWS 7. (R) 2.Analyze directory system, Process management in windows 7.[U]